

Jump or Die  
by Daniel Bienvenu

For the Minigame Compo 2006  
4k ColecoVision game project... but to done yet.

It's the result of a 5 hours rush programming/graphic and sound design.  
Only one level done (no time to do more).

For one Player only, but a two players coop version is possible.

Use Joystick in port#1  
Move left or Right with the joystick and press fire button to Jump.

Note: I suggest to not use VirtualColeco.

Enjoy!

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P.S.: I know about the annoying background music,  
but I didn't have enough time left to make a good one.