

SmartWRITER™ features the capability of combining files. Anything in the workspace when you GET stays in the workspace - the text you GET is added to what's on the screen and in the workspace. If necessary, CLEAR the text before getting a file.

SmartWRITER™ remembers the name of the last file you got, so if you change that file and want to store it under the same name, don't type the name again. Just press Smart Key VI. If you do type a file name that already exists and try to STORE, you will hear a buzz and see an error message. Press ESCAPE and begin the STORE command again, but use a different file name this time.

The spacebar creates an underscore when you are typing a file name during the SmartWRITER™ STORE command.

If you lock a file in SmartBASIC™, you will not be able to delete that file in SmartWRITER™. If you want to delete the file through SmartWRITER™, you must first unlock it in SmartBASIC™.

For efficiency, SmartBASIC™ programs are compressed for display in SmartWRITER™. Extra spaces are dropped, lines are put together, and PRINT is replaced by ?. When you display the same program again in SmartBASIC™, it will look the same as when you typed it in.

If you fill up a data pack, you will get an error message when you try to store. You may have to delete two or three unwanted files to make room for the file you want to store.

You can print the file directory of a data pack using the SmartBASIC™ CATALOG command. With the data pack in the drive, type CATALOG and press RETURN. The file directory will be displayed on the screen. To print the screen, hold down the control key and press the P key.

After you have been using ADAM™ for awhile, if you get no response from the keyboard, try unplugging the keyboard from the Memory Console and then plugging it back again with the power on.

Like all electronic equipment, ADAM™ should be used and stored in a cool place. The vents in the computer's housing should be kept free so air can circulate inside the computer. To get the maximum life from your computer, it's a good practice to turn it off every few hours.

If you move the print mechanism during a print job, wait at least one minute before resuming the print.

If you forget to highlight text, when you press Smart Key VI (STORE HI-LITE) SmartWRITER™ will give you an error message. Press ESCAPE, highlight the text you want to store, and repeat the STORE command.

If you get an error message when you try to store or get a file in SmartWRITER™, take the data pack out of the drive, re-insert it carefully, and try again.

If you want to put machine language programs or shape tables in a place that will be safe from any changes in your program, put them just above SmartBASIC™ by changing LOMEM:. The following example will give you a space of 100 bytes. Making LOMEM: bigger is okay, but it also makes your workspace smaller.

```
LOMEM:27600
```

Store your machine language program starting at address 27500. See CALL in "Programming with ADAM™, the SmartBASIC™ manual."

The SmartBASIC™ GET statement can be used to get characters from data or text files one character at a time. This is very useful for manipulating text with commas, returns, and other punctuation. Be sure to use the GET statement with a string variable. This program shows you how:

```
10 d$ =CHR$(4)
20 PRINT d$; "open test"
30 PRINT d$; "write test"
40 FOR i=1 TO 5
50 PRINT i;
60 NEXT
70 PRINT d$; "close test"
80 PRINT d$; "open test"
90 PRINT d$; "read test"
100 FOR i=1 TO 5
110 GET a$
120 PRINT a$
130 NEXT i
140 PRINT d$; "close test"
```