

In the screenshot the '04' byte is the current number of times the game has been booted. The value to disable the boot increment is the '34' byte. You would need to change that to '00' (a NOP instruction).

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File Edit Search View Analysis Extras Window ?
[Icons] 16 ANSI hex
Temple-of-the-Snow-Dragon-1988-Digital-Adventures.ddp

Offset(h) 00 01 02 03 04 05 06 07 08 09 0A 0B 0C 0D 0E 0F
0001D800 03 04 03 3B 00 BC 21 DC FF 11 72 DE CD 5F F9 3A ...;.4!Üÿ.r
0001D810 6F FD 01 00 00 11 71 00 21 00 D4 CD F3 FC 21 00 oý....q.!.Ô
0001D820 D4 34 3A 6F FD 11 71 00 21 00 D4 CD F6 FC 75 23 Ô4:oý.q.!.Ô
0001D830 74 20 03 C3 32 F8 3E 93 3A 00 D4 FE 20 28 04 AF t .Ã2ø>".!.Ô
0001D840 CD 64 DC 01 00 00 11 76 00 21 00 D4 CD 7B F1 3E ídÜ....v.!.
0001D850 04 32 02 D8 3A 6F FD 01 00 00 11 76 00 21 00 D4 .2.ø:oý....
0001D860 CD E6 F1 C2 ED D8 28 05 01 08 07 3E 04 3A 01 D8 íæñÃiø(....
0001D870 3C CB 6F C2 80 D9 00 00 C2 B8 D8 3A F7 FF 3C 32 <ËoÃÆÛ..Ã,ø
0001D880 F6 FF 21 01 D4 34 3A 6F FD 01 00 00 11 76 00 21 öÿ!.Ô:öý..
0001D890 00 D4 CD E6 F1 C2 ED D8 3E F7 32 DD FF 21 9D 3E .ÔíæñÃiø>+2
0001D8A0 22 01 01 C3 0B D9 CD 0C DC 11 43 08 21 B9 DE 01 "...Ã.Ûí.Û.c
0001D8B0 16 00 CD 1A FD C3 82 D8 CD 00 DC 11 43 08 21 00 ..í.ÿÃ,øí.Û
0001D8C0 DE 01 18 00 CD 1A FD 11 63 08 21 19 DE 01 0C 00 ß...í.ÿ.c.!.
0001D8D0 CD 1A FD 11 03 09 21 26 DE 01 1A 00 CD 1A FD CD í.ÿ...!&ß..
0001D8E0 6C FC 30 FB 21 00 00 22 76 D4 C3 A6 D8 CD 00 DC lü0û!..."v0Ã
0001D8F0 11 43 08 21 6B DE 01 18 00 CD 1A FD 11 63 08 21 .C.!kß...í.

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